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100 !Cassette label printing program 2/19/84 F. Jaden (99/8)
110 CALL LOAD(-31586,0,0,"",-31555,1)
120 CALL GRAPHICS(2):: CALL SCREEN(11,2):: CALL MARGINS(0,0,0,0):: INTEGER ALL
130 L,I,TC,PF=0 :: TTO=2 :: CP$="N" :: DIM G$(3):: SW=40
140 PN$="RS232.BA=4800" :: B$=A$I$&LINE$&BLINE$&T$ :: YN$="N" :: !@P-
150 DISPLAY AT(1,1):"Cassette Label Maker V1.0"
160 DISPLAY AT(3,1):"Printer: "&PN$
170 DISPLAY AT(5,1):"Compressed Print (Y/N)? "&CP$
180 DISPLAY AT(7,1):"Number of Overprints:";TTO
190 DISPLAY AT(9,1):"Side A ":A$
200 DISPLAY AT(14,1):"Side B ":B$
210 ACCEPT AT(3,10)SIZE(-30)BEEP:PN$ :: TC=TERMCHAR
220 IF TC=15 THEN 410 ELSE IF TC=11 THEN 210
230 ACCEPT AT(5,25)SIZE(-1)VALIDATE("YNyn")BEEP:CP$ :: TC=TERMCHAR
240 IF TC=15 THEN 410 ELSE IF TC=11 THEN 210
250 I$=CHR$(27)&"0" !B lpi
260 IF CP$="Y" OR CP$="y" THEN I=15 :: L=68 ELSE I=18 :: L=40 :: I$=I$&CHR$(27)
"E"
270 I$=I$&CHR$(I)
280 LINE$="+--"&RPT$("-",L-4)&"+" :: BLINE$="+--"&RPT$(" ",L-4)&"!"
290 ACCEPT AT(7,23)VALIDATE("1-9")SIZE(-2)BEEP:TTO :: TC=TERMCHAR
300 IF TC=15 THEN 410 ELSE IF TC=11 THEN 230
310 CALL GTEXT(T$,10,SW,L):: TC=TERMCHAR
320 IF TC=15 THEN 410 ELSE IF TC=11 THEN 290 ELSE A$=T$
330 CALL GTEXT(T$,15,SW,L):: TC=TERMCHAR
340 IF TC=15 THEN 410 ELSE IF TC=11 THEN 310 ELSE B$=T$
350 OPEN #1:PN$&".LF" :: PRINT #1:I$ :: PF=1
360 CALL PTEXT(LINE$,TTO)
370 T$="!A! "&A$ :: GOSUB 510
380 CALL PTEXT(BLINE$,TTO)
390 T$="!B! "&B$ :: GOSUB 510
400 CALL PTEXT(LINE$,TTO)
410 DISPLAY AT(24,1)BEEP:"Form Feed Printer (Y/N)? N"
420 ACCEPT AT(24,26)VALIDATE("YNyn")SIZE(-1)BEEP:YN$ :: DISPLAY AT(24,1):
430 T$=CHR$(18)&CHR$(27)&"2"&CHR$(27)&"H"&CHR$(27)&"F"
440 IF YN$="Y" OR YN$="y" THEN I=12 ELSE I=10
450 IF PF=0 THEN OPEN #1:PN$&".LF"
460 PRINT #1:T$
470 IF TC<>15 THEN PRINT #1:CHR$(I)
480 CLOSE #1 :: PF=0
490 IF TC=15 OR TERMCHAR=15 THEN 500 ELSE 230
500 RUN "DSK1.LOAD"
510 T$=T$&"!" :: CALL PTEXT(T$,TTO):: RETURN
520 !@P+
530 SUB GTEXT(T$,R,SW,L)
540 G$(2)=" " :: G$(3)=" " :: T$="" :: I=1 :: T=L-6
550 ACCEPT AT(R,1)SIZE(-T)BEEP:G$(I):: TC=TERMCHAR
560 IF TC=15 THEN 610 ELSE IF TC<>11 THEN 580
570 IF I=1 THEN 610 ELSE T=T+SW :: R=R-1 :: I=I-1 :: GOTO 550
580 T=T-SW :: IF T<1 THEN 590 ELSE I=I+1 :: R=R+1 :: GOTO 550
590 FOR I=1 TO 3 :: T$=T$&G$(I)&RPT$(" ",SW-LEN(G$(I))): NEXT I
600 T$=SEG$(T$,1,L-5)
610 SUBEND
620 SUB PTEXT(T$,TTO)
630 FOR I=1 TO TTO :: PRINT #1:TAB(5);T$ :: NEXT I :: PRINT #1:CHR$(10)
640 SUBEND

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```
100 DATA "8300", "9100", "4", "834A", " ", " ", " ", " ", " ", " ", " ", " ", " ", " "
110 DIM A$(11):: P$="RS232/2.BA=19200.PA=EVEN"
120 CALL LOAD(-31586,0,0,"",-31555,1)
130 CALL GRAPHICS(2):: CALL SCREEN(5,16):: INTEGER ALL :: CALL MARGINS(0,0,0,0)
140 DISPLAY AT(1,1):"Function Key Routine for TeleVideo 950"
150 FOR I=1 TO 11
160 READ A$(I)
170 DISPLAY AT(I+3,1):USING"F## = "&A$(I):I
180 NEXT I
190 DISPLAY AT(17,1):"Port= "&P$
200 FOR I=1 TO 11
210 ACCEPT AT(I+3,7)SIZE(-40):A$(I)
220 IF TERMCHAR=15 THEN 500
230 IF TERMCHAR<>11 THEN 300
240 IF I<>1 THEN I=I-1
250 GOTO 210
300 NEXT I
400 ACCEPT AT(17,7)SIZE(-40):P$
410 OPEN #1:P$
420 FOR I=1 TO 11
430 IF LEN(A$(I))<>0 THEN PRINT #1:CHR$(27)&"I"&CHR$(I+48)&"I"&A$(I)&CHR$(25)
432 IF LEN(P$)<>0 THEN PRINT #1:CHR$(38)&"I"&CHR$(I+48)&"I"&P$&CHR$(37)
440 NEXT I
450 !CLOSE #1 :: GOTO 200
500 ON ERROR 1000 :: CLOSE #1 :: STOP
1000 RETURN NEXT
```

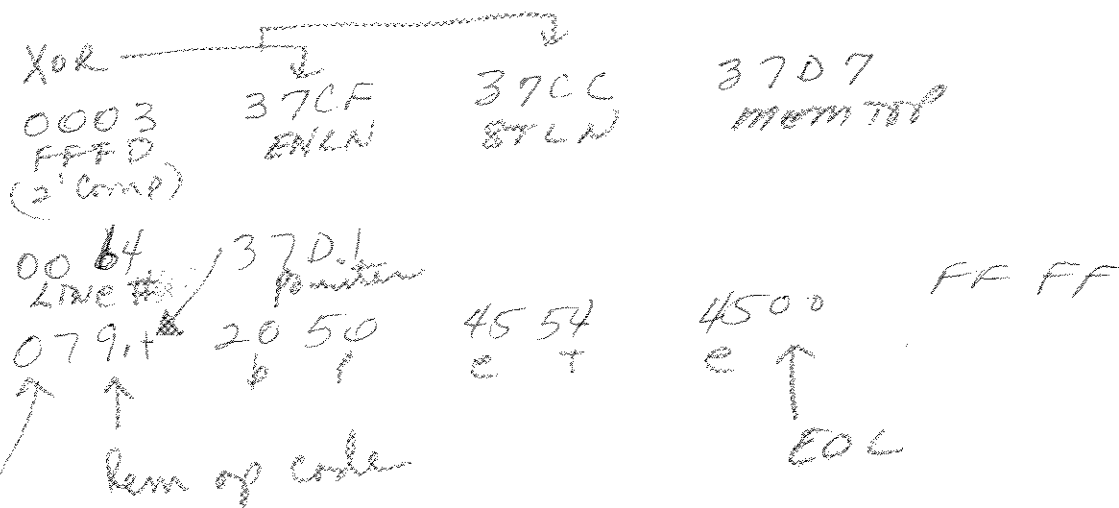
```

10 Program to figure out TI-99/4a Extended basic memory image format
20 CLS: DEFINT A-Z
30 DATA &H00,&H03,&H37,&HCF,&H37,&HCC,&H37,&HD7,&H00,&H64,&H37,&HD1,&H07,&H9A
40 DATA &H20,&H50,&H45,&H54,&H45,&H00,&HFF,&HFF,&HFF,&HFF,&HFF,&HFF,&HFF
50 DATA &HFF
60 A=0: B#=0!: T#=0!: F=0: READ X: READ X:
70 READ X: IF X=&HFF THEN 130
80 PRINT HEX$(X); " ";
90 A=A+X
100 IF F=0 THEN T#=X: F=1: GOTO 120
110 B#=B#+((T#*256)+X): F=0
120 GOTO 70
130 PRINT
140 PRINT "A="+HEX$(A)
150 T#=B#
160 IF T#>65536! THEN T#=T#-65536!: GOTO 160
170 PRINT "B=";B#;" ";HEX$(T#)
180 PRINT: PRINT: LIST

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TI Base <sup>extended</sup> -

100 REM PETE



length

L...+.T.1..T.+....2....+T...3..T.+....T....+....T....+....T....+....7.....+....R

```

LI R1,>A002 >A002
LI R3,>8332
MOV *R1,*R3+ etIn=8332
MOV *R1+,*R3 basic start pointer 8334
DECT *R3 subtract 2 form 8334
DEC *R3 subtract 1 form 8334 ←
MOV *R1+,R0 stIn
MOV R0,@>8330 8330
MOV *R1+,R2 memtop
MOV R2,@MEMTOP top of memory
S R0,R2 length
INC R2 ←
BLWP @VMBW$ copy basic program to vdp
LI R3,>8800
MOVB R3,@>8373 setup stack
LI R3,>6FB
MOV R3,@>836E stack base
MOV R3,@>8324 permanent pointer
LI R3,>0001
MOVB R3,@>8384 grom flag
SWPB R3
MOVB R3,@>8344 program mode
* BLWP @FILL$D disallow program continuence

```

3707  
-3708  
Rφ

1PgDwn2PgUp3BegF14EndF1 5DelLn6DelE17Undln8Split 9InsLn10InsMd11Join12Block

L...+.T.1..T.+....2....+T...3..T.+....T....+....T....+....T....+....7.....+....

```

* DATA >3EC
* DATA 0
* DATA 2
*
BLWP @VOFF$ turn off tube
BLWP @VMRW$D init vdp regs
DATA BASVR
*
BLWP @GMBR$D read word
DATA CHAR2 grom (indirect address)
DATA CHR2D
DATA 2
BLWP @GVM$D move grom ---> vdp
DATA >400 vdp
CHR2D DATA 0 grom
DATA -96 96 sets
BLWP @FILL$D
DATA >30F
DATA >1717
DATA 17
BLWP @FILL$D screen image
DATA 0
DATA >8060

```

1PgDwn2PgUp3BegF14EndF1 5DelLn6DelE17Undln8Split 9InsLn10InsMd11Join12Block