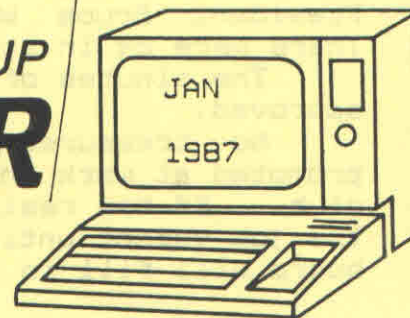


# CEDAR VALLEY 99'ER USER GROUP NEWSLETTER



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### \*\*\*\*NEWSLETTER TOPICS\*\*\*\*

1. Future Meeting Dates
2. Next Meeting Notes
3. Minutes From Jan Meeting
4. Membership Renewal Notice
5. Feb. Meeting Additions
6. Elections-Elections
7. Newsletter Needs & Notes
8. For Sale/Trade/Wanted
9. Tips from the Tigercub
10. Speedy Call Key
11. Noise Polution? Solution!
12. Cassette System Help

### \*\*\*\*FUTURE MEETING DATES\*\*\*\*

Please mark the following dates on your calendar for future meetings:  
FEBRUARY 9, MARCH 9, APRIL 13.

### \*\*\*\*\*NEXT MEETING\*\*\*\*\*

Monday, Feb. 9, 7:00 PM at the JA building, 330 Collins Rd. NE. Special Interests continued. With a little luck we will have our systems and Multiplan leader at the meeting. We will continue our efforts from last meeting. Let us know what changes you would like!

ELECTIONS ARE IN MARCH!! BE AVAILABLE FOR NOMINATIONS!! HELP THE GROUP!!!!



## \*\*\*\*\*MINUTES FROM JAN MEETING\*\*\*\*\*

The meeting was called to order at 7:05 PM on January 12, 1987 by Vice President Bruce Winter. President Jim Green was out of town on business. There were 24 in attendance.

The minutes of the December meeting as printed in the newsletter were approved.

No treasurer's report was available. Treasurer Ed Hayek has been promoted at work and does not have the time to fulfill his duties for the club. Ed has resigned his post. The executive board has decided to leave the job vacant until the next club election. The other members of the board will fill in for him. Best of luck Ed in your promotion.

New Business - A nomination committee for new club officers is needed. Anyone who wishes to volunteer for this task please contact U.P. Bruce Winter. Anyone who wishes to volunteer for a club office may also give their name to Bruce or to one of the committee members who should be announced shortly.

Old Business - None was noted.

New Products - An IBM compatible conversion for the II was announced. More information will be printed in the newsletter when it is available.

## Announcements -

By Gary Bishop-Gary is working with Phil White to set up uses for donated II equipment for use by handicapped children. Any ideas you might have please pass on to Gary. Some suggestions they are currently working on are: a learning device using the joystick input to a light box output and uses of the speech synthesizer. He also would like help in programming.

By Richard Watters-The New Testament is now available in disk form. See Richard for more information.

By Jerry Canady-Disk Manager 1000 freeware. The new Version 3.5 is available. Any one wishing to have the update for your system see Jerry with your donation.

The program for the evening was 'THREE CORNER SPECIAL INTEREST' as announced in the January Newsletter. Thanks Jerry, Bruce and Ed.

-submitted by Bill Paeth, acting secretary.

IN +0

## MEMBERSHIP RENEWAL NOTICE: (LAST NOTICE)

The groups bylaws require a continuation of newsletter mailings for the first 3 months of the new year. If you have not renewed your membership you will receive NO MORE newsletters. So please bring your renewal to the next meeting or mail it to the address on the reverse of the membership form published in the October newsletter.

## THE XT COMPATIBLE:

If you are on Tritons mailing list you should have received a flyer announcing their compatible add on. If you haven't seen it I will bring my copy to the meeting.



## FEBRUARY MEETING ADDITIONS:

We neglected to make arrangements for systems for this month. If we can impose on those who brought systems for Jan. to do so again it would be greatly appreciated, THANKS!!! If you cannot please call one of the officers so other arrangements can be made.

The prime emphasis will be a continuation of last month. Please let us know if you would like us to prepare for something special, a problem you would like us to bring a solution for, etc.?

## ELECTIONS--ELECTIONS--ELECTIONS!!!!!!

Elections will be held in March for officers to take the reins in May. The existing officers have been in office for 2+ years and feel it is time for new blood. PLEASE! Do a deep soul search and make your name available for nomination or consider a committee assignment.

Remember the work is not hard and the educational benefits are tremendous. I have found that more active participation has increased my coputer knowledge and use. When I feel I could spend my time on more productive things, I note those productive minutes are normally looking at a screen with pictures floating on it. Great use of time?????

## NEWSLETTER NEEDS &amp; NOTES:

The TIPS FROM THE TIGERCUB #41 appearing in this issue is the last of Jim Peterson's tips to be published. In his letter with this issue he noted a need for time for other endeavors. He is not leaving the TI world and will still be selling the Tips disks, Nuts and Bolts disks and his other software. Mr. Peterson's contribution to the TI users community has been of great service. He deserves our heartfelt THANKS!! and continued support. We wish him well in all his pursuits.

The loss of the Tips leaves a large void in our newsletter. I feel we have more than sufficient potential to replace these pages without resorting to additional reprints from other newsletters. I believe it is too great now. We will need to think hard and determine the type of newsletter we desire. If you have ideas for articles or interests you could relate lets discuss them at the next meeting. Remember that inputs do not need to be formal, formatted, on media or spelled correctly. That is the editors job. Lets roll out the information!!!!!!

## FOR SALE/TRADE/WANTED:

This section of the newsletter is available at no charge for your classified advertisements. I would appreciate a call if you have completed a transaction or wish your item listed for more than one month.

FOR SALE: P Box with; 32K, TI controller, SSSD drive; Good shape. \$400 delivered or \$375 if you pick up. Kevin Sagan (319) 583-0488 after 5 PM.

WANTED: Mini-Memory, Statistics, QUME 142 drive manual. Jerry Canady 377-9382.



The following items were gleaned from the SUNCOAST BEEPER Nov. 86 issue, from St Petersburg, Florida, with our thanks!

#### SPEEDY CALL KEY:

And for an oldie but goodie, back in 1985 Joe Spiegel wrote an article in AACC in which he proclaimed the fastest way known to detect a key press in console basic; to wit:

```
300 FOR S=0 TO -1 STEP -1
310 CALL KEY (O,K,S)
320 S=S-1 ! (Yes, this IS the way it should be.)
330 NEXT S
```

The idea is this. If a key was not pressed when 310 was executed, S will be equal to zero when line 320 is executed. Line 320 will evaluate the expression to be false and thus set S equal to zero. Since S is also the FOR-NEXT loop variable, it will never reach the condition of S=-1 to end the loop until a key is pressed. Neat? It is even faster in extended basic when you put all of the statements on one line separated by double colons. If you count every nano second you'll be delighted.

#### NOISE POLLUTION? SOLUTION!

I've heard a number of people over the years mention having a problem with background noise when using a television set as a monitor with their computer. A couple of days ago I came across this fix published by the Kentuckiana 99/4A Computer Society. I hope it's of some help to anyone who might need it.

#### TV NOISE SOLUTION

When experiencing background noise, such as humming or buzzing, with the TI modulator and your TV, a slight adjustment of the modulator will usually clear up the problem.

- 1.) Turn the volume of the television all the way down.
- 2.) Select the Master Title Screen on the computer.
- 3.) Fine tune the television for best picture.
- 4.) Use a small screwdriver to carefully remove the cover from the modulator.
- 5.) Increase the television volume to 1/2 of the control range.
- 6.) Insert the blade of the small screwdriver into the slotted core of the coil marked L3 on the printed circuit board. This core will crack if too much force is used.
- 7.) While listening to the buzz on the television speaker, slightly rotate the core no more than 1/8 turn in either direction until the buzz is at a minimum.
- 8.) Replace the modulator cover.

\*\*\*\*\*

REMEMBER ELECTIONS--ENTER YOUR NAME!!

\*\*\*\*\*



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NUTS & BOLTS (No. 1), a full disk of 188 Extended Basic utility subprograms in merge format, ready to merge into your own programs. Plus the Tigercub Menuloder, a tutorial on using subprograms, and 5 pages of documentation with an example of the use of each subprogram. All for just \$19.95 postpaid.

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TIPS FROM THE TIGERCUB, a full disk containing the complete contents of this newsletter Nos. 1 through 14, 58 original programs and files, just \$15 postpaid.

TIPS FROM THE TIGERCUB VOL. 2, another diskfull, complete contents of Nos. 15 through 24, over 68 files and programs, also just \$15

\*\*\*\*\*  
# TIPS FROM THE TIGERCUB #  
# VOL. 3 is now ready. #  
# Another 62 programs, #  
# routines, tips, tricks #  
# from Nos. 25 thru 32. #  
# Also \$15 postpaid. #  
# \*\*\*\*\*

\*\*\*\*\*  
# TIPS FROM THE TIGERCUB #  
# Vol. 4 is now ready. #  
# Another 48 programs, #  
# routines, tips, tricks #  
# from Nos. 33 thru 41. #  
# Also \$15 postpaid. Any #  
# two Tips disks for \$27, #  
# any 3 for \$35, all 4 #  
# for \$42, postpaid. #  
# \*\*\*\*\*

This will be the last issue of the Tips from the Tigercub.

I started this newsletter over 3 years ago, as a means of promoting my software business. It has never been a success for that purpose, but I have kept it going because of the many interesting newsletters that I have received in exchange, and the many friends that I have made around the world.

I know, from the editors' comments in many of your newsletters, that many of you are finding it difficult to finance a newsletter for your shrinking membership, and even more difficult to find the time, and the material to print. For a one-man user's group pretending to be a business which is getting very little business, it has become impossible. User group members have never been good customers for anyone's software, for reasons which you all know, and those who are remaining active in the TI world are wanting more sophisticated software than I have to offer.

Some of you have offered to subscribe to my Tips, but I just don't have the time to get involved in anything like that. I have had some other projects on the back burner for too long, and it's time I got to work on them - they can hardly turn out to be less profitable than trying to sell software!

I am NOT going out of business, and I am NOT releasing my programs to the public domain. I will continue to sell them, and will continue some classified advertising.

My heartfelt thanks to the many user group editors and officers who have tried in many ways to encourage and help me. Many thanks to those who have purchased my programs.

I will greatly miss your

newsletters. I do hope to keep in contact with some of you. Perhaps now I can find time to browse in the TI sections of CompuServe or GENIE, and perhaps I will meet you there.

The answer to the challenge in the last Tips? For a clue, try -

DISPLAY AT(24,1):8 in Basic. Still don't get it? In Basic, DISPLAY is the same as PRINT, but AT is not recognized, so the computer thinks you are telling it to print the variable AT(1,1) - which, being undefined, is 8 - and advance to the next line (the :) and print 8.

I have always wanted a pocket calculator with several memories and a window to display the contents of each one. So, since there is plenty of room for windows on a TV screen, I wrote one.

It does not require any use of the Enter key, but each CALL KEY input must be validated and processed, so don't type too fast. It will accept such inputs as M1=7= or M1=7+1= or M2=1-M1= to put a value in a memory, or 6+7= or 6+M2= to calculate and display, or 6+7M1 or M1-.M2M3 to calculate and put into memory, and will even do multiple calculations such as 1+2-3/4\*5%6, subtotaling after the first two.

```
188 CALL CLEAR :: CALL SCREE
N(5):: DEF S$(X)=SEG$(A$,X,1)
)&" = " :: CALL PEEK(8198,A)
:: IF A<>178 THEN CALL INIT
118 CALL LOAD(-31886,16):: O
N WARNING NEXT :: GOTO 148
128 SET,M$( ),K,S,A$,S$( ),R,C
,N,N1,N2,N1F,N2F,M1F,M,MF,DF
,FF,VF,EF,FL,N$,F2,T,M2,MEM(
),ST,NX,ZF
138 CALL COLOR :: CALL CHAR
:: CALL KEY :: CALL SOUND !@
P-
148 FOR SET=8 TO 4 :: CALL C
```



```

OLOR(SET,16,1):: NEXT SET ::
FOR SET=5 TO 8 :: CALL COLO
R(SET,5,16):: NEXT SET :: CA
LL CHAR(64,"#")
15# FOR SET=9 TO 12 :: CALL
COLOR(SET,16,1):: NEXT SET
16# DISPLAY AT(1,18):"TIGERC
UB": " MULTIMEMORY@CALCULAT
OR": "MEMORY #1": "MEMORY
#2": "MEMORY #3": "MEMORY
#4": "MEMORY #5"
17# M$(1)="#123456789,+-%/=#
CXN" :: M$(2)="#123456789.AS
MDPEXN" :: DISPLAY AT(2#1,1)
:"use ?":(1) symbols:(2)
alpha characters"
18# CALL KEY(#,K,S):: IF S=#
OR K<49 OR K>5# THEN 18# ::
A$=M$(K-48)
19# DISPLAY AT(2#,1):S$(12);
"add";TAB(16);S$(16);"percen
t" :: DISPLAY AT(21,1):S$(13
);"subtract";TAB(16);S$(17);
"equals"
20# DISPLAY AT(22,1):S$(14);
"multiply";TAB(16);S$(18);"c
ancel" :: DISPLAY AT(23,1):S
$(15);"divide by";TAB(16);S$
(19);"clear all"
21# DISPLAY AT(24,1):"M1 to
M5 = memories #1 to #5"
22# R=15 :: C=1 :: N,N1,N2,N
1F,N2F,M1F,M,MF,DF,FF,VF,EF,
FL,ZF=# :: N$="" :: DISPLAY
AT(18,1):""
23# CALL KEY(3,K,S):: IF S<1
THEN 23# :: CALL SOUND(5#5,5
#5,5):: DISPLAY AT(R,C):CHR#
(K):: C=C+1
24# ON POS(A$,CHR$(K),1)+1 6
OTO 26#,27#,27#,27#,27#,27#,
27#,27#,27#,27#,27#,28#,29#,
25#,29#,29#,29#,34#,41#,42#,
43#
25# IF VF=1 OR MF=1 THEN 29#
:: ZF=1 :: N$="-" :: GOTO 2
3#
26# DISPLAY AT(R,C-1):"? " ::
C=C-1 :: GOTO 23#
27# IF MF=1 THEN 26# :: FL=#
:: VF=1 :: IF DF=# AND ZF=#
THEN N=N+1#K-48 :: GOTO 23
# ELSE N$=N$&CHR$(K):: GOTO
23#
28# IF DF=1 THEN 26# :: DF=1
:: MF,FL=# :: IF ZF=1 THEN
N$=N$&". " :: GOTO 23# ELSE N
$=STR$(N)&". " :: GOTO 23#
29# IF C=2 OR FL=1 THEN 26#
:: FL=1 :: IF FF=# THEN 32#

```

```

30# F2=POS(A$,CHR$(K),1)-11
:: IF VF=1 THEN GOSUB 48#
31# GOSUB 52# :: N1=T :: DIS
PLAY AT(18,1):"SUBTOTAL";T
: N2F,N2=# :: FF=F2 :: GOTO
23#
32# IF VF=# THEN 33# :: VF,M
F=# :: GOSUB 48#
33# MF=# :: FF=POS(A$,CHR$(K
),1)-11 :: GOTO 23#
34# IF C=2 OR(FF=# AND M1F=#
)OR(C=4 AND M1F=#)OR FL=1 TH
EN 26#
35# IF C=4 THEN EF=1 :: M2=M
:: N1F,MF=# :: GOTO 23#
36# IF VF=1 THEN GOSUB 48#
37# IF EF=# THEN 4#
38# IF N2F=# THEN MEM(M2)=N1
:: DISPLAY AT(M2*2+2,11):N1
:: GOTO 22#
39# GOSUB 52# :: MEM(M2)=T
: DISPLAY AT(M2*2+2,11):T ::
GOTO 22#
40# GOSUB 52# :: DISPLAY AT(
15,C):T :: GOTO 22#
41# DISPLAY AT(R,1):"";"";""
:"" :: GOTO 22#
42# MEM(1),MEM(2),MEM(3),MEM
(4),MEM(5)=# :: FOR R=4 TO 1
2 STEP 2 :: DISPLAY AT(R,1#)
:"" :: NEXT R :: GOTO 41#
43# IF EF=1 AND MF=1 THEN 26
#
44# CALL KEY(3,K,ST):: IF ST
<1 OR K<49 OR K>53 THEN 43#
ELSE CALL SOUND(5#5,5#5,5)::
M=K-48 :: DISPLAY AT(R,C):CH
R$(K):: C=C+1 :: MF=1 :: FL
=# :: IF VF=1 THEN GOSUB 48#
45# IF N1F=# THEN M1F,N1F=1
:: N1=MEM(M):: IF ZF=1 OR DF
=1 THEN N1=VAL(N$&STR$(N1)):
: DF,ZF=# :: GOTO 23# ELSE 2
3#
46# IF N2F=# THEN N2F=1 :: N
2=MEM(M):: IF ZF=1 OR DF=1 T
HEN N2=VAL(N$&STR$(N2)): DF
,ZF=# :: GOTO 23# ELSE 23#
47# GOSUB 52# :: MEM(M)=T
: DISPLAY AT(M*2+2,11):T :: 6
OTO 22#
48# IF DF=# AND ZF=# THEN NX
=N ELSE NX=VAL(N$):: DF,ZF=#
49# IF N1F=# THEN N1=NX :: N
1F=1 :: GOTO 51#
50# N2=NX :: N2F=1
51# VF,N=# :: N$="" :: RETUR
N
52# IF FF=1 THEN T=N1+N2 ELS
E IF FF=2 THEN T=N1-N2 ELSE

```

I have always been annoyed by the difficulty of hyphenating with TI-Writer, when I want to avoid the gaping holes that wraparound and Fill and Adjust can cause. Manually filling and adjusting with carets is slow, and leaving a space after the hyphen is unreliable, so I wrote this program.

```

10# DISPLAY AT(2,1#)ERASE AL
L:"TIGERCUB": " HYPHENATED F
ILL AND ADJUST"
11# DISPLAY AT(6,1):" Prepar
e text with TI-Writer": "Edit
or. Leave left TAB at #,";"s
et right TAB at the actual"
:"value of the line length d
e="
12# DISPLAY AT(1#1,1):"sired
(i.e., for a 28-char": "lin
e, set it at 28)."
13# DISPLAY AT(12,1):" Inden
t as desired. Center": "hea
dings as desired but be": "s
ure to follow them with a
": "line feed (Enter). Hyphen
ate"
14# DISPLAY AT(16,1):"as de
sired and follow the": "hyp
hen immediately with a": "
line feed (Enter)."
15# ON ERROR 16# :: GOTO 17#
16# ON ERROR 16# :: RETURN 1
7#
17# DISPLAY AT(2#,1):"INPUT
FILE? DSK" :: ACCEPT AT(2#,1
6)BEEP:F# :: OPEN #1:"DSK"&F
$,INPUT
18# DISPLAY AT(22,1):"OUTPUT
FILE? DSK" :: ACCEPT AT(22,
17)BEEP:N# :: OPEN #2:"DSK"
&N$,OUTPUT
19# DISPLAY AT(24,1):"LINE L
ENGTH?" :: ACCEPT AT(24,14)V
ALIDATE(DIGIT):L
20# LF$=CHR$(13):: H$="-"&CH
R$(13)
21# ON ERROR 21# :: GOTO 22#
22# ON ERROR 21# :: RETURN 3
1#
23# LINPUT #1:M$ :: IF M$="
" OR M$=LF$ OR M$="" OR ASC(

```

```

M$)>127 OR(LEN(M$)=L AND POS
(M$,LF$,1)=#)OR POS(M$," ",1
)=# THEN 31#
24# IF POS(M$,LF$,1)<># AND
POS(M$,H$,1)=# THEN 31#
25# IF POS(M$,H$,1)<># THEN
M$=SEG$(M$,1,LEN(M$)-1)
26# IF LEN(M$)=L THEN 31#
27# P=1
28# X=POS(M$," ",P):: IF X=P
THEN P=P+1 :: GOTO 28# ELSE
Y,P=X :: IF POS(M$," ",P)=#
OR P=L THEN 31#
29# M$=SEG$(M$,1,X)&" "&SEG$
(M$,X+1,255):: IF LEN(M$)>L
THEN 31# ELSE P=X+2
30# X=POS(M$," ",P):: IF X=#
THEN P=Y :: GOTO 30# ELSE 6
OTO 29#
31# PRINT #2:M$ :: IF EOF(1)
<>1 THEN 23# ELSE CLOSE #1
: CLOSE #2

```

Here is one for the pre-schoolers -

```

10# CALL CLEAR :: CALL SCREE
N(14):"CALL COLOR(1,11,11,1
2,5,5):: DISPLAY AT(3,1#):"S
EE-N-SAY": " : "PRESS ANY KEY
" !by Jim Peterson based on
a routine by Michael Lyons
11# DIM E$(16),PAT$(16):: CA
LL CHAR(123,RPT$( "F",16))
12# DATA " ", " {", " {", " {
", " { {", " { {", " { { {",
", " { { {", " { { { {", " {
", " { { { {", " { { { { {",
", " { { { { {", " { { { { {
", " { { { { { {", " { { { { {
13# FOR J=# TO 15 :: READ PA
T$(J):: NEXT J
14# CALL KEY(#,K,S):: IF S=#
THEN 14#
15# CALL CHARPAT(K,CP$):: FO
R X=1 TO 16 :: Y=ASC(SEG$(CP
$,X,1)): E$(X)=PAT$(Y+(Y>57
)=7-48):: NEXT X :: IF K>96
AND K<123 THEN K=K-32
16# CALL CLEAR :: CALL SAY(C
HR$(K)): FOR X=2 TO 16 STEP
2 :: DISPLAY AT(8+(X/2),12)
:E$(X-1);E$(X):: NEXT X
17# CALL SAY(CHR$(K)): GOTO
14#

```

And so, one more time

MEMORY FULL

Jim Peterson



## CASSETTE SYSTEM HELP:

The following is a continuation from the cassette hint column in the WEST PENN 99ERS newsletter that is written by Mickey Schmitt.  
Thanks MICKEY and WEST PENN!

GETTING THE MOST FROM YOUR CASSETTE SYSTEM  
BY MICKEY SCHMITT  
NUMBER 8  
CLYDE COLLEGE'S: HIGH-SPEED CASSETTE LOADER  
PART II

AS PROMISED... THIS MONTH I AM CONTINUING WITH THE TOPIC OF CLYDE COLLEGE'S: HIGH-SPEED CASSETTE LOADER. FOR THOSE OF YOU WHO ARE NOT YET FAMILIAR WITH THIS PARTICULAR PROGRAM... LET ME SAY ONCE AGAIN... IF YOU ARE STILL USING A CASSETTE SYSTEM... THIS PROGRAM IS A MUST! IT IS BY FAR ONE OF THE MOST IMPRESSIVE CASSETTE UTILITIES ABAILABLE TO DATE!

WHILE LOADING CLYDE'S PROGRAM IS NOT A DIFFICULT PROCESS IN ITSELF... UNDERSTANDING THE PROCEDURE FOR THE VERY FIRST TIME CAN BE A LITTLE CONFUSING. WITH THAT THOUGHT IN MIND I HAVE TRIED TO KEEP THE "LOAD" INSTRUCTIONS AS SIMPLE AS POSSIBLE.

## INSTRUCTIONS FOR LOADING CLYDE'S LOADER

1. INSERT THE EXTENDED BASIC MODULE INTO THE COMPUTER
2. SELECT OPTION 2 -EXTENDED BASIC
3. TYPE: OLD CS1
4. THEN: PRESS ENTER
5. FOLLOW THE DIRECTIONS AS THEY APPEAR ON YOUR MONITOR OR TV SCREEN:
  - 5.1 \* REWIND CASSETTE TAPE CS1  
THEN PRESS ENTER
  - 5.2 \* PRESS CASSETTE PLAY CS1  
THEN PRESS ENTER
  - 5.3 COMPUTER DISPLAYS MESSAGE:  
\* READING
  - 5.4 COMPUTER DISPLAYS MESSAGE:  
\* DATA OK
  - 5.5 \* PRESS CASSETTE STOP CS1  
THEN PRESS ENTER
6. WAIT FOR THE FLASHING CURSOR TO APPEAR IN THE LOWER LEFT-HAND CORNER OF YOUR MONITOR OR TV SCREEN
7. TYPE: RUN
8. THEN: PRESS ENTER
9. THE COMPUTER WILL THEN RETURN BACK TO THE EXTENDED BASIC SCREEN WITH THE MESSAGE: \* READY \* AND THE CURSOR WILL ONCE AGAIN BE FLASHING IN THE LOWER LEFT-HAND CORNER OF YOUR MONITOR OR TV SCREEN CLYDE COLLEGE'S: HIGH-SPEED CASSETTE LOADER IS NOW LOADED

## INSTRUCTIONS FOR USING CLYDE'S LOADER

1. AFTER YOU HAVE LOADED CLYDE'S LOADER  
TYPE: CALL LINK("OLD")
2. THEN: PRESS ENTER
3. YOU CAN NOW LOAD IN ANY PROGRAM WHICH YOU HAVE ON CASSETTE IN HALF THE AMOUNT OF TIME THAT IT WOULD HAVE TAKEN YOU NORMALLY!
4. JUST FOLLOW THE DIRECTIONS AS THEY APPEAR ON YOUR MONITOR OR TV SCREEN: THAT'S ALL THERE IS TO IT!

CLYDE'S LOADER HAS TWO VERY SPECIAL FEATURES THAT SHOULD NOT GO WITHOUT MENTION. FIRST OF ALL... THE HIGH SPEED CASSETTE ROUTINES ARE EXACTLY THE SAME AS TEXAS INSTRUMENTS CASSETTE ROUTINES - MAKING THIS PROGRAM VERY USER FRIENDLY. SECONDLY... ONCE THE LOAD PROGRAM HAS BEEN PLACED IN THE 32K MEMORY... IT WILL STAY IN MEMORY... EVEN IF YOU ACCIDENTLY HIT "FUNCTION QUIT". JUST RETYPE "CALL LINK("ON")" AND YOU ARE READY TO GO. YOU CAN'T LOSE THE "LOAD PROGRAM" UNLESS YOU TURN OFF TH CONSOLE!

IF YOU WISH TO PURCHASE THIS PROGRAM PLEASE SEND \$5.00 TO:

WEST PENN 99'ERS  
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ed. note: We will have a sign up list at the next meeting for those wishing to purchase a copy of this program.

**NEXT MEETING**

**FEBRUARY 9**

**7:00 PM --- JA BUILDING**

**SPECIAL INTERESTS CONTINUED**

**EXPAND YOUR HORIZONS!!!!!!!**

Cedar Valley 99'er Users Group  
288 Windsor Dr. NE  
Cedar Rapids, Iowa 52402

*Daryl J. Bishop*

Send To:

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124-222  
860 WESTVIEW DR  
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