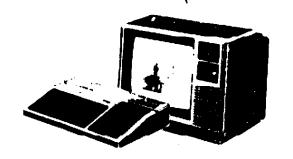
DALLAS TI HOME COMPUTER GROUP NOVEMBER OCTOBER 1982



## Last Month

Bryan Button demonstrated his extremely well written "Fidler on the Roof" including graphics and music. Jerry Mckinney demonstrated his disassembler in greater depth. (Assembler language program to decode to be a continuing series of game contests. These contests let our members pit themselves against other members during our meeting.

TI-Invaders Wes Irby 15811

Munch Man Wes Irby 118830 (screen 23)

ParSec Rod Paulson 10400

Car Wars Douglas Story 10000

We sill update these as better scores are produced each meeting. Note that the ParSec game was available for contesting. Those that at the next meeting.

## November Meeting

David Parnell will give a short talk on what "Not To Do" with your new expansion peripheral system. We will view a condensed video tape on "Making Your Computer Think" or artificial intellengence. In addition, the game contest will continue. Bring your joy sticks and the module which you do best and join in the fun.

## Location and Time

Meetings are held at the Gorman Lecture Center, Room F, on the University of Dallas Campus. (the building just north of the bell tower). Programs are scheduled to begin at 7:00 PM on the third Friday of each month. (Friday the 19th for this month).

## President's REM (Doyle Kelley)

With the Christmas retail push, the reference in the recent D Magazine article, and the publicity in this last Sunday Morning News, we have been inundated with phone calls and mail. This is only November -- I hesitate to even consider what it will be like in January after all of the machines under the trees have been opened.

Another year has passed and it is again time to elect officers for the 1983 Club year. The nomination Committee has been appointed and elections are scheduled for the January meeting. If you are interested in helping to make the club tick during 1983, we would appreciate your filling out the following questioneer to aid the committee and the President Elect in getting the '83 year off without any delays. (P.S. We need your help - don't be bashfull)

JECHNICAL TIDBITS(TIDBYTES)) BY RICHGED LAMEGN

THIS SECTION PERFLECTS IDEAS AND IMPORTATION COLLECTED FROM YOUR FLEASE SEND YOUR CONTRIBUTIONS OR OTHER COMMENTS ON ARTICLES YOU WOULD LIKE TO SEE TO TH

In Extended Basic, finding the minimum of two numbers or variables is easy with a built in routine: MIN(X,Y) returns the lower of X or Y.

The following is a clever way to obtain the minimum of two numbers in TI-Basic (contributed by Wes Irby):

200 MIN=X+(X-Y)\*(X>Y)

The variable MIN will be equal to the lessor of X or Y (or equal to X if X=Y). Note that:

Ar.	(X>Y)	MIN
X <x< td=""><td>O (false)</td><td>x</td></x<>	O (false)	x
X>Y	-1 (true)	Y
X=Y	0 (false)	x

Millers Graphics is sponsoring a free drawing for their software. For a catalog and entry form, contact:

Millers Graphics Giveaway Entry 1475 W. Cypress Ave. San Dimas, Calif. 91773

Have you given any thought to a Computerized Christmas Card?

Try reading a protected cassette into the PRK module as a data file??

Have you tried to edit a BASIC program using the Editor Assembler? Try saving your program to disk using the LIST command before reading into the Editor.

Members that are interested in holding a Munch-Man or TI-Invaders contest should bring your own Joy-Sticks to the next meeting. We will award software library chits for the high score.